

PROFILE:

I am a highly proficient **3D ARTIST** with one published title and four years experience modelling and texturing in 3ds Max and Photoshop. Currently working on a permanent basis for Fifth Dimension, I also do freelance arch/vis and product visualisation. I strive to produce high quality work, paying attention to detail whilst continually searching for improvement. I am a fast learner who enjoys problem solving with the ability to demonstrate excellent creative and technical skills.

SOFTWARE

3D: 3ds Max, Maya, ZBrush, Vray, Mental Ray, XNormal, Unity3D

EXPERIENCE:

2D: Photoshop, CrazyBump, Flash

MOTION: After Effects, Premiere

WEB: XHTML, CSS, Actionscript 2, Flash, Dreamweaver

WORD PROCESSING: Microsoft Office Suite

SKILLS &

KNOWLEDGE:

- Low, mid and high poly modelling
- Sub-D modelling and sculpting using Zbrush
- Photorealistic rendering
- Translation of conceptual designs into useable 3D assets
- Texturing freehand or from photo references
- Solid understanding of 3D art pipelines for real time production
- Basic understanding of programming and game structures
- Wide range of experience including rigging, skinning, animation, lighting, effects and rendering to help complement my specialisation

EXPERIENCE:

March 2010 – Present

Fifth Dimension, Milton Keynes – 3D Asset Modeller

Various Visual Projects

- Created real-time visualisations in the retail sector for major global brands
- Modelling assets such as in-store environments, POS and products with photorealistic textures yet low poly counts
- Realistic lighting using Vray
- Developed max scripts to increase studio efficiency

September 2009 – October 2009

Mayhem Games, Nottingham - Junior Artist

Freddie Flintoff PowerPlay Cricket (Cancelled) – Wii

- Knowledge of low poly modelling using Maya
- Designed, modelled & textured environment assets to Wii specification
- Presented artwork for publisher milestones

July 2009 – October 2009

Bradford, Freelance 3D Artist

Whitcliffe Mount School Web Based Interactive Walkthrough- Unity3D

- Created an online interactive visualisation of a local school using Unity3D & 3ds Max
- Worked directly with the client to their specification.

June 2009 – March 2010

Power & Glory - Vehicle Artist

GTR2 mod (spare time -unpaid)

- Voluntarily devoted time to gain experience with next-gen in-game vehicles
- Worked in a large international team developing a mod for *GTR2* & *GT Legends*
- Modified existing vehicles, unwrapped existing models and created from scratch mid poly classic racing cars for the ISI game engine

June 2007 – July 2008

Canalside Studios, Huddersfield – 3D Artist

Yo-Ho Kablammo – XBLA title

- Worked with a small team of artists creating 2D and 3D assets for *Yo-Ho Kablammo* which has been published on Xbox Live Arcade
- Daily tasks included creating environmental 3D assets, texturing and editing images for marketing
- Was responsible for the technical aspects of the art pipeline, exporting assets and bug checking/fixing assets

AWARDS & HONOURS:

2009

Sumo Digital award for Game Technology

1st place - Team Project game JetXS

2009

Rockstar Leeds award for Best Team

2nd place - Team Project game JetXS

EDUCATION:

University of Huddersfield: Computer Games Design BA (Hons) 2.1

Modules Studied:

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|--------------------------------|---------------------------|
| • Advanced 3D | • Design Development |
| • Advanced Visual Design | • Authoring Interactivity |
| • Individual and Team Projects | • Games Culture |
| • 3D Character Animation | • Visual Studies |
| • Concept Development | |

Prince William School: 3 A-Levels, 10 GCSEs & a GNVQ

HOBBIES & INTERESTS:

- I enjoy playing and making art for computer games
- I currently write 3D tutorials and wrote game reviews for the Student Newspaper whilst at University
- I've been involved in various mod teams in my spare time working on vehicle mods for PC games such as GTA3, GTA Vice City and GTR2
- I have always had an interest in cars and am currently restoring a classic 1973 MG Midget that I have owned and driven since I passed my driving test in 2003
- Other interests include playing football, swimming, watching films, listening to music, meeting new people, socialising with friends and spending time with my family

REFERENCES:

Available upon request